# Your screen. Four corners.

Send a visible question directly, or capture its sections first when scrolling is needed.

## 01 Check Caps Lock before every send

**Before sending:** turn Caps Lock ON and check that its LED is glowing.

**1 ON**

**Ready to send**

LED glowing. Complete the quiz or coding send gesture.

**2 OFF**

**Request in progress**

The app turns Caps Lock off when the request starts.

**3 ON AGAIN**

**Check for your answer**

The light returns on when the request finishes. Check the answer.

**Leave Caps Lock untouched while waiting.** The LED also turns back on after a failed request, so it cannot confirm a successful answer by itself.

## 02 Find the right corner

**TOP-LEFT**

### Clear

Move into this corner to clear captured images and the current answer indicator.

**TOP-RIGHT**

### Send a coding question

Hold for 3 seconds. Send the visible problem or your captured sections.

**BOTTOM-LEFT**

### Send a quiz question

Pause about 1 second, then slide right along the bottom edge. No mouse button is needed.

**BOTTOM-RIGHT**

### Capture a section

Hold for about 1 second. Move away before the next capture. This corner does not send.

**One screen:** send directly. **Needs scrolling:** capture every section first, then send.

**Display setup:** the current build uses 1920 x 1080 corner coordinates. Verify the gestures first if your display setup differs.

# From question to answer.

Choose the flow that matches how much of the question fits on your screen.

## 03 When everything fits on one screen

1. Keep the complete question visible. Include all answer choices for a quiz, or the examples and constraints for a coding problem.
2. Turn **Caps Lock ON** and check that the LED is glowing.
3. **Quiz:** use the bottom-left gesture. **Coding:** hold in the top-right corner for 3 seconds. You do not need a bottom-right capture first.

Then wait for the LED to turn OFF and back ON. Check the returned answer before continuing.

## 04 When the question needs scrolling

1. If old or incorrect captures remain, move into the **top-left corner** to clear them before starting.
2. Show the first section. Hold in the **bottom-right corner for about 1 second** to capture it.
3. Move away, scroll to the next section, and capture again. Repeat until the full question is included, without skipping text.
4. Turn **Caps Lock ON** and check the LED. Send as a **quiz** using the bottom-left gesture, or as **code** using the top-right hold.
5. Wait without touching Caps Lock. When its LED turns back ON, check for the returned answer.

**Capture is not send.** Sections are stitched automatically. Use the quiz or coding send gesture only after capturing the complete question.

## 05 Quick checks

**LED never turns OFF?** Make sure you completed the send gesture.
**LED ON again, but no answer?** A request can fail. Check your connection, access key and wallet balance before retrying.
**Wrong capture?** Clear from the top-left corner, then start again.

# Check your quiz answers.

Find the answer by its option number, using the app's fixed screen regions.

## 01 Wait for the response

**Before sending:** Caps Lock ON, LED glowing.
**While waiting:** the app turns Caps Lock OFF.
**When the request ends:** Caps Lock turns ON again. Check the answer.

Leave Caps Lock untouched while waiting. It can also turn back ON after a failed request, so the LED alone does not confirm success.

## 02 Use the assigned region, wherever the choice is

1. After receiving a quiz response, move the pointer through the **fixed numbered regions** you learned in the region preview.
2. A spinning indicator near the pointer means that the **option with that region number** is indicated.
3. Select the matching option on the question page yourself. Match by **number**, even if the choice appears somewhere else on the screen.




**Example: option 2 is correct.** Hover in fixed region 2 to see the spinner. Option 2 itself may be anywhere on the page. The spinner does not follow the choice's position.

The diagram shows numbering only. Use the actual locations shown in your app's region preview. For multiple correct answers, more than one region can indicate an answer.

**Clear:** move into the top-left corner to clear indicators and captured images.

# Start writing a coding answer.

The app writes its latest stored code/text answer into the active editor.

## 03 Send the complete coding problem

**Fits on one screen?** Keep the full problem visible, turn Caps Lock ON, then hold in the **top-right corner for about 3 seconds**.

**Needs scrolling?** Capture each section using a bottom-right hold of about 1 second. Move away between captures. After the final capture, turn Caps Lock ON and use the top-right send gesture.

## 04 Prepare the editor, then begin

1. Wait for the coding response. When Caps Lock turns back ON, check that the request has finished.
2. Open an empty editor or prepare the intended answer field. Click exactly where the code should begin. Turn **Caps Lock OFF** before writing.
3. If an older answer was paused, press **Win + Shift + C** before starting this new answer. If typing is active, pause with Esc first.
4. Press and release **Win + /**. The app starts writing the stored answer. Keep the editor active and avoid typing or clicking during writing.

**What does "clipboard" mean here?** In this app it means the stored code/text answer. Copying other text with Ctrl + C does not replace that answer. A quiz option list is not a coding answer.

**Review before using the result:** check letter case, indentation, line breaks and completeness. Editor auto-indent can affect the output. Review and test the code; writing it does not automatically submit it.

# Your writing controls.

**Win** is the Windows-logo key. **/** is the forward-slash key.

## 05 Keyboard shortcuts

**Win + /** — **Type clipboard / resume**

Start writing the app's stored code answer, or resume a paused answer in the same window.

**Win + Shift + /** — **Toggle human-like mode**

Switch between variable, slower typing and fast typing. Change this while paused. Variable typing is the default.

**Win + Shift + C** — **Clear paused state / start fresh**

Discard the saved writing position so the next start begins from the beginning. This does not delete existing text or fetch a new answer.

## 06 Pause and continue safely

### Pause with Esc

A mouse click or switching to another window also pauses writing. Moving the mouse alone does not pause it.

### Resume with Win + /

Return to the same window, same editor and insertion point. Changing windows can make the next start begin again.

**Want to start over?** Pause with Esc, press **Win + Shift + C**, and prepare the editor before pressing **Win + /**. Remove or replace earlier text yourself if needed.

**New question, new answer:** clear an old paused writing position before starting the next response, so you do not resume text from the previous one.

# Capture and view a snapshot.

Keep a still picture in your local view while the editor can continue underneath.

## 07 Two snapshot shortcuts

**Win + 0** — **Capture a snapshot**

Use the number zero. The app captures from the pointer position to the bottom-right of the screen. Move the pointer to the top-left of the area you want in the picture.

**Win + Shift + O** — **Show or hide the snapshot**

Use the letter O. Capture with Win + 0 first, then use this shortcut to show the saved picture. Use it again to hide the picture. It stays frozen until you capture a new one.

## 08 Use the snapshot while writing code

1. Pause writing with **Esc**. Position the pointer at the start of the area you want to capture.
2. Press **Win + 0** to save the still picture. This does not send a question or add to the bottom-right capture-and-stitch sequence.
3. Press **Win + Shift + O** to show it. Keep the same editor and insertion point ready underneath.
4. Press **Win + /** to resume writing. The local picture stays unchanged while text can continue to be entered underneath.
5. Press **Esc** to pause and hide the picture, then review the editor. To refresh the picture, capture again with **Win + 0**.

**Local view: frozen picture**

The snapshot covers the captured area. It is not a live preview of the latest code.

**Recording: live editor in the demo**

The demo recording shows the underlying changes. Check this behavior with your capture setup.